UNITING THE WORLD IN LEARNING
2015 Schools Pack

Games Commence  •  Thursday 1 October
Challenge Period  •  13 - 15 October
Official Awards Presentation  •  Monday 16 November

www.worldeducationgames.com
The world’s largest online education competition
Welcome to the
WORLD EDUCATION GAMES
13-15 OCTOBER 2015
one event. Three subjects.
Dear teachers

It gives me great pleasure to once again welcome all schools to the World Education Games. It is incredible to see the growth of the event year on year, with 2015 looking to be a record year of participation by schools and students all over the world.

The Games have now moved to being a biannual event, meaning they are bigger and better each time - and I’m excited to share the many new elements of the event this year, including a brand new look! For the very first time, this year the World Education Games are taking place within 3P Learning’s core resources Mathletics, Spellodrome and IntoScience, allowing all participating schools a full month’s access to those award-winning resources.

Once again we are proud to be partnered with our close friends at UNICEF, continuing our ongoing work with them. This year, all points earned by students in the World Education Games will be turned into cash to power our range of education projects in UNICEF-supported areas. As in previous years, we also encourage all participating schools to donate to the World Education Games School-In-A-Box project. Do take a look at WWW.WORLDEDUCATIONGAMES.COM/UNICEF to learn more about how students taking part in the Games will have an impact on the other side of the world. It’s an initiative we are all incredibly proud of.

GET STARTED
This pack contains lots of information for you to make the most of the World Education Games in your school. Once you have all your students’ usernames and passwords, they will be able to access the three online event areas from 1 October for warm-up, with the competition period running from 13-15 October. All three events are open for the full competition period.

Do read through this pack, it will help you have a fun and engaging World Education Games with your students, with lots of ideas for your classrooms.

Good luck to all participating schools and students - perhaps I’ll be welcoming you to the gala award ceremony at the beautiful Opera House in host city Sydney later this year!

Yours sincerely,

TIM POWER
Global CEO
World Education Games, 3P Learning
The World Education Games is the world’s largest education event with 5 million students (ages 4 to 18) from 30,000 schools in 200 countries, territories and principalities expected to participate in 2015.

The event was established in 2007 with the founding of World Maths Day, and has since grown exponentially each year. It is and always will be a free, all-inclusive event for schools and students around the world to participate in.

World Education Games 2015 is the first to take place since the games became a biannual event in 2013. They are scheduled to take place again in 2017.

This year, the games will take place over 6 weeks in October and November and involve Sydney, Australia as Host City for special events and World Cup presentations. Host Cities in previous years include Sydney, Johannesburg and Auckland.

2015 will also see the continuation of the World Education Games fundraising component in partnership with UNICEF, which began in 2010. With UNICEF being a global advocate for children’s rights to education, their mission fits perfectly with the aim of the World Education Games: to unite the world in learning.

For more information visit: WWW.WORLDEDUCATIONGAMES.COM/UNICEF
PRIZES AND AWARDS

Students and schools taking part in the World Education Games will earn points for each correct answer given. A live digital Hall of Fame on the homepage will track the top scoring students and schools from right across the world. At the end of the event, medals and trophies will be awarded to the top students and schools.

Will your student be crowned Champion of the World...?

And the winner is...

- TROPHIES will be awarded to the Top Scoring School in each of the three World Education Games events. Trophies will be awarded across each of the ten year/grade categories.

- MEDALS will be awarded to the Top Scoring Students in each of the three World Education Games events. Medals will be awarded across each of the ten year/grade categories. Students finishing in first, second and third place in each of the age categories will receive a gold, silver or bronze medal.

- A glittering AWARD CEREMONY to celebrate the winners will be held in November 2015 at the Sydney Opera House. The student with the highest total World Education Games score (in each of the age categories) will be invited to attend the award ceremony to receive their medal.

Head to www.worldeducationgames.com
GET STARTED
Once you have logged into the World Education Games and selected World Literacy Day you will arrive in your Spellodrome student console. Click the WEG Live Spellodrome icon at the bottom of the screen where you’ll find everything you’ll need to track your WEG performance and compete in the event.

If you are using an iPad or Android tablet, you can access World Literacy Day directly from your browser.

GET READY
Welcome to the launch zone! From here you can begin your live competitions with other students. Two gaming modes are available – you can choose to challenge other students from around the world, or you may prefer to warm up your skills against the computer.

TRACK YOUR WEG RESULTS...
Only points from your first 20 games will be counted towards your WEG score. You can track this using the panel on the right of the screen. World Literacy Day has three gaming levels. You can play at any level, but you’ll need to compete at specific levels to earn your WEG points. This is to make the competition fair for students of all ages. Your results panel will show you which levels you need to play, depending on your age/grade level.

ENTER A LIVE GAME...
Select your game level and click GO! to begin. You will be matched with another student from around the world to compete against. They could be anywhere but they will always be of a similar ability as you, so it’s always a fair game. Get those fingers ready as the lights turn green, your challenge is about to begin...

Be sure to have your headphones or speakers on when competing in World Literacy Day.

BEAT YOUR OPPONENTS...
Once you enter the gaming arena, the countdown begins. A sentence will be read aloud and you must spell the missing word. You will earn points for every correct answer. To win the game, race to beat your opponent across the finishing line – but be careful! Three incorrect answers and you’re out of the game!

The points from your first 20 games will be counted as your official World Literacy Day score. In the event of a tie your average speed is important, so be sure to answer quickly!
GET TO KNOW WORLD MATHS DAY

GET STARTED

Once you have logged into the World Education Games and selected World Maths Day you will arrive in your Mathletics student console. Click the WEG Live Mathletics icon at the top right of the screen where you’ll find everything you’ll need to track your WEG performance and compete in the event.

If you are using an iPad or Android tablet, you will need to download the free Mathletics app to access World Maths Day.

GET READY

Welcome to the launch zone! From here you can begin your live competitions with other students. Four gaming modes are available – you can choose to challenge other students from around the world, within your own school or class, or warm up your skills against the computer. The panel on the left shows your classmates. If they’re online, you can choose to challenge a student directly by clicking their name.

TRACK YOUR WEG RESULTS...

Only points from your first 20 games will be counted towards your WEG score. You can track this using the panel on the right of the screen. World Maths Day has ten gaming levels. You can enter at any level, but you’ll need to compete at specific levels to earn your WEG points. This is to make the competition fair for students of all ages. Your results panel will show you which levels you need to enter, depending on your age/grade level.

ENTER A LIVE GAME...

Select your game level and click GO! to begin. You will be matched with up to three other students of a similar ability to compete against. Once you enter the gaming arena you will have sixty seconds to answer as many questions as possible, beating your opponents to the finishing line!

Got a Microsoft Surface Pro? Use your Surface Pen to write answers directly onto the screen!

BEAT YOUR OPPONENTS...

The game will continue until the clock runs down to zero. Continue answering questions to earn points as quickly as possible – but be careful! World Maths Day is about speed and accuracy, three incorrect answers and you’re out of the game!

The points from your first 20 games will be counted as your official World Maths Day score.
GET STARTED
Once you have logged into the World Education Games and selected World Science Day you will arrive at your IntoScience dashboard.
Click through to enter Live Science where you’ll find everything you’ll need to track your WEG performance. You can choose to practice first, or click PLAY for a live match...
We recommend using the Firefox browser on desktops. If you are using an iPad, you will need to download the free IntoScience app to access World Science Day. The event is unfortunately not available on Android devices.

GET READY
As you enter the gaming arena, World Science Day will match you with up to three other players from around the world. They will be roughly the same age and ability and the questions you face will be matched to your skill level. You now have 90 seconds to answer as many questions correctly as you can, but be quick – once another player answers a question, it’s gone!

TRACK YOUR WEG RESULTS...
You will see a panel containing 16 question boxes, split into four separate categories of Science. Each question is worth one, two or three points depending on its difficulty. More valuable questions will need to be unlocked by answering the easier questions around it. To select a question, simply click or tap on it.

ENTER A LIVE GAME...
Once you select a panel you will be given a question based on that science topic. If you answer it correctly, you will score the number of points on that panel. Once a question has been answered, other players will be unable to take its points. So the faster you answer, the fewer points your opponents can earn!

BEAT YOUR OPPONENTS...
The game will continue until the clock runs down to zero. Continue answering questions to earn points as quickly as possible to lock your opponents out of panels. If all questions within a topic have been attempted, another column of panels will appear.
The points from your first 20 games will be counted as your official World Science Day score.
The world’s largest online education competition
Here are some fun ideas to get your students into the spirit of The World Education Games.

- **CHALLENGE STUDENTS TO COMPLETE ALL OF THEIR EVENT GAMES**
  The World Education Games Hall of Fame counts the total score for a student’s first 20 games during the 13-15 October competition period. There are prizes for each of the individual events, plus Platinum Awards for triple-subject combined scores. Students must complete all 20 games to be eligible for awards.

- **RUN AN INTER-CLASS OR INTER-HOUSE COMPETITION**
  Track points earned from World Literacy Day, World Maths Day, World Science Day to run an inter-class or inter-house competition. Points could contribute to a class or house’s overall points with a special prize for the winner.

- **ORGANISE A DRESS AS YOUR AVATAR DAY**
  Invite all students to attend school dressed as their avatar! The World Education Games avatars have so many accessories and looks, can your school have all of them come to life? Don’t forget to send us your photos!

- **GET BEHIND UNICEF**
  Explore UNICEF’s work and children’s rights by incorporating some of their materials in your lesson plans. Download UNICEF materials and ready-made lesson plans at www.worldeducationgames.com/unicef

- **CHALLENGE A NEIGHBOURING SCHOOL**
  Make The World Education Games a local derby by comparing: student high scores, numbers of points, average points per students with another school in your area.

- **MAINTAIN LEADERBOARDS FOR THE FASTEST AND MOST ACCURATE CHALLENGERS**
  Keep track of the highest scores on each level from students in your own class. Award prizes for class champions.

- **RUN TEACHER VERSUS STUDENT CHALLENGES**
  Keep the school computer labs open at morning tea and lunchtime breaks for students to participate in their free time as well. They’re always very popular!

- **ORGANISE AN OVERNIGHT WORLD EDUCATION GAMES CAMP**
  Celebrate The World Education Games by running an overnight camp at your school. Remember! Each event runs for a global three-day window - whenever it is 13-15 October anywhere in the world, across all timezones

- **MATHEMATICS OR SPELLING FINAL THROW DOWN**
  At the end of an event, find the students with the highest scores and host a real-life 1 minute grand final game for each event! Stand students at one end of a hall or sports field and call out questions for them to answer. The first student to answer the question correctly takes one step forward. The winner is the student who answers the most correct answers in a minute.

- **SCIENCE FINAL THROW DOWN**
  At the end of the event, find the students with the highest scores and host a real-life 1 minute grand final game! Create cardboard squares to match the World Science Day game and assign them questions and points scores - 3, 2 or 1 depending on the difficulty of the question. Stand students at one end of a hall or sports field and allow them to choose question topics from the cardboard. Call out the question to the students and the first to answer correctly steps forwards the number of points they earned. The winner is the student who has the most points in a minute.
participated in the
2015 WORLD EDUCATION GAMES
DEAR PARENTS,

Our school is taking part in the World Education Games which take place across 13-15 October. More than 5 million students from 200 countries and territories will register for the games in 2015. The games are an exciting online challenge open to all our school’s students who will be going up against students from all around the world. The event format is:

- **Warm up** - 1 - 12 October.
- **Competition period** - 13 - 15 October.
- **Warm down** - 16 - 31 October.

Your child has been registered for this event through the school and can start warm up from 1 October. In order to practice and compete in this event, students must use their username and password below to sign into [WWW.WORLDEDUCATIONGAMES.COM](http://WWW.WORLDEDUCATIONGAMES.COM)

Just by participating through the answering of questions, students will be earning UNICEF Points which are converted into money which will go directly to supporting UNICEF education programs where class and school resources are desperately needed. More information can be found at [WWW.WORLDEDUCATIONGAMES.COM/UNICEF](http://WWW.WORLDEDUCATIONGAMES.COM/UNICEF)

Your child’s username and password:

![Username: __________________________
Password: __________________________](image)

Good luck to all students representing our school during this year’s event! For more details about the event visit [WWW.WORLDEDUCATIONGAMES.COM](http://WWW.WORLDEDUCATIONGAMES.COM)

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